

Available Sites

Metro Manila

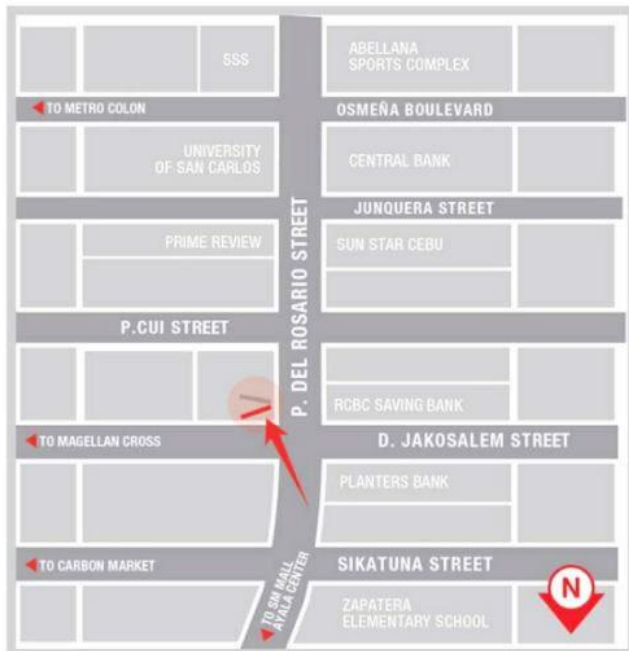
Available Sites

Metro Cebu

Available Now

Steel Art
BILLBOARDS

P. DEL ROSARIO COR. D. JAKOSALEM STREET
CEBU CITY



BILLBOARD DIMENSION

30'(H) x 40'(W)

VISIBLE DISTANCE

500 Meters +

GOING TO

University of San Carlos Main, South Road, South Bus Terminal, Elizabeth Mall, Cebu City Sports Center, University of San Jose Recoletos, Robinsons Place, Cebu Metropolitan Cathedral

VISIBLE TO VEHICLES FROM

Ayala Mall, SM City, Mandaue, Uptown, BPI, Cuenco Ave., Cebu International Port, San Miguel Corp., STI College, University of Visayas, Toyota Mandaue, ABS-CBN, Consolacion, Jollibee

TRAFFIC SPEED

Slow Moving

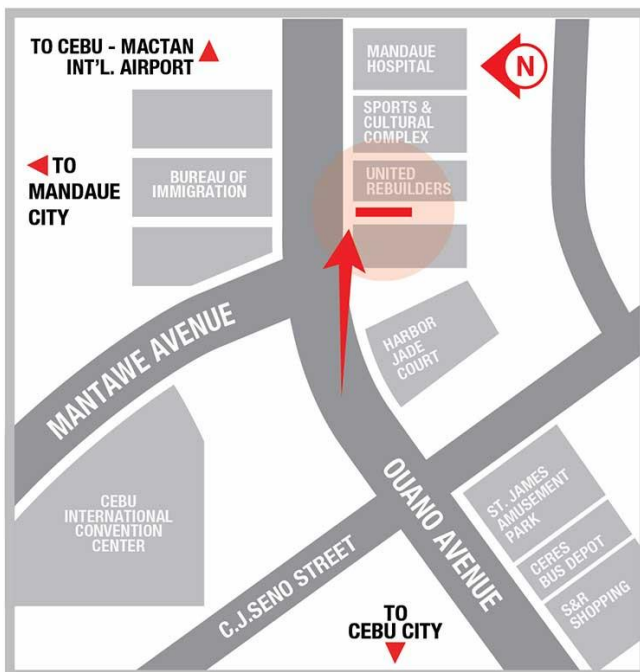
ESTIMATED DAILY TRAFFIC

75,552 Vehicles

Available Now

Steel Art
BILLBOARDS

OUANO AVENUE, MANDAUE CITY
CEBU



BILLBOARD DIMENSION

20' (H) x 80' (W)

VISIBLE DISTANCE

200 Meters +

GOING TO

Mandaue City Hall, Pacific Mall, Gaisano Grand Mall, Bridges Town Square, Lapu-Lapu Shrine, Mactan, Mactan Newtown, Cebu-Mactan International Airport

VISIBLE TO VEHICLES FROM

Park Mall, Robinsons Place, St. James Amusement Park, Cebu International Convention Center, SM Hypermarket, Cebu Port, SM City, Southern Cebu, S&R Shopping

TRAFFIC SPEED

Fast Moving

ESTIMATED DAILY TRAFFIC

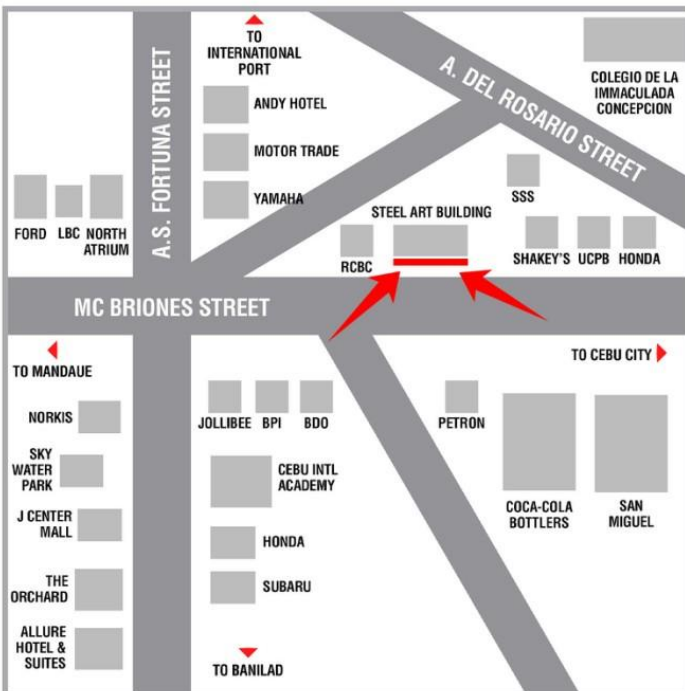
30,912 Vehicles

www.steelart.ph

Available Now

Steel Art
BILLBOARDS

MC BRIONES ST., MANDAUE CITY (WALL OF STEEL ART BUILDING)
CEBU CITY



BILLBOARD DIMENSION

9 Feet (H) x 68 Feet (W)

VISIBLE DISTANCE

200 Meters +

GOING TO

Mabolo Church, Ayala Center, Waterfront Hotel, Cebu IT Park, Ayala Mall Central Bloc, SM City Cebu, Radisson Blu Hotel, Bayfront Hotel, SRP, Souther Towns and Cities.

VISIBLE TO VEHICLES FROM

SM City, Cebu Port Area, New Cebu North Bus Terminal, San Miguel Brewery, J Center Mall, SkyWater Park, Metro Park Hotel, Mandaue City.

TRAFFIC SPEED

Slow Moving

ESTIMATED DAILY TRAFFIC

45,708 Vehicles

www.steelart.ph

Your Billboard Journey Starts Here!

CALL NICO 09175800266

Browse our **billboard inventory** at www.steelart.ph

